

BRONX BEAST'S CHARACTER REFERENCE SHEET

Character Name

HT POINTS	
Max	Current

ARMOR			
AC	Armor Die	Fumble Die	Check Penalty

MAX CURRENT MOD

STR

AGL

STA

PER

INT

LUCK

Beast Type

Action Die

Crit Die

Speed

Init Mod

COMBAT MODS		
MELEE		BASE ATTACK
<input type="text"/>	<input type="text"/>	<input type="text"/>
ATTACK	DAMAGE MOD	DIE SHIFT
RANGED		<input type="text"/>
<input type="text"/>	<input type="text"/>	
ATTACK	DAMAGE	

SAVING THROWS		
<input type="text"/>	<input type="text"/>	<input type="text"/>
REF	FORT	WILL

LUCKY SIGN

Size

Level

WEAPONS

EQUIPMENT

BEAST TRAITS

Evolution

Points: 1d3 + 3

BEAST FORM

Legs:

Hands:

Looks:

Voice:

BEAST ABILITIES